



Rules.

The rules which apply to outdoor soccer shall also apply to the indoor, but with the following exceptions -

Law 1. Playing Area.

Goal face is flush with perimeter wall and nets at least 4ft. rearward.

Regulation size and weight. Distinctive Orange and Yellow Coloring.

14 per squad maximum.
Minimum per team on field at any time - 4. Maximum - 6.
Time penalty is delayed if team would reduce below 4.
One player must be a goalkeeper.

May occur on unlimited basis provided player leaving the field arrives at the bench before replacement enters field.

Law 4. Player's Equipment.

Sneaker type or multi-studded shoes.
Goalkeeper must wear different color jersey to other outfield player's.

Law 5. Referees.

The Referee has sole jurisdiction over the game. He is assisted by timekeepers and linesmen.

Law 6. Linesmen and Timekeepers.

Linesmen shall assist the referee to indicate yellow line and substitute violations and to indicate goals scored. Timekeepers shall operate the time and scoreboard details and the time penalties to ensure correct re-entry of players.

Law 7. Duration of the Game.

Three equal periods of 20 minutes, with two 8 minute intervals.

Law 8. Start of Play.

Team Captain's flip coin and winner elects to kick-off or, choose direction to attack in first period. Team's change direction at each interval.

Law 9. Ball in Play.

Ball is Out when it passes over the perimeter wall, or, a goal is scored, or, when referee calls time-out.

Ball is in Play at all other times, even if it rebounds from the referee, perimeter wall, goalpost, surrounding screens, etc.

Law 10. Method of Scoring.

A goal is scored when the Whole of the ball passes completely over the goal line, provided no infraction of the law has been committed by the attacking team, or other incident covered by the law applies.

Law 11. Offside and Three Zone Pass Violation.

The outdoor offside law does not apply to indoor soccer.

3 Zone Pass.

If the ball is passed forward by any member of the attacking team and it passes over two yellow lines without being touched by any other player (of either team), the pass shall be termed a 3 zone pass. If a player makes a 3 zone pass, the referee will award an Indirect Free Kick to the opposing team, to be taken at the point where the ball crossed the yellow line nearest to the goal being defended by the player making the pass. When any team is playing with two players fewer than the opponents then the three zone pass restriction shall not apply to the team that is depleted.

Law 12. Fouls and Misconduct.

The outdoor rules apply. Also see Violations section on Infractions.

Law 13. Free Kicks. (Direct and Indirect).

The outdoor rules apply. See also Violations section.

Law 14. Penalty Kicks.

Penalty Kicks are those kicks taken from the penalty spot.

All players except the kicker and goalkeeper must be outside the penalty area and penalty area arc at the taking of this direct kick at goal. The kicker may not play the ball a second time unless it rebounds from goalkeeper. Penalty kicks are awarded for offenses committed by defenders against an attacker in the penalty area. BUT ONLY INTENTIONALLY NOT ACCIDENTALLY. The penal offenses are:

1. Kicking (an opponent); 2. Tripping; 3. Striking;
4. Jumping (at opponent); 5. Pushing; 6. Holding;
7. Charging violently; 8. Charging in the back;
9. Handling the ball (by hand or arm from shoulder down, except goalkeeper).

Law 15. Throw In.

In place of the throw in used in regular soccer, the ball will be put back into play with an Indirect Free Kick with the ball being placed on the sideline at the point nearest to where the ball went out of play. This is termed then a KICK IN instead of a Throw In. (If a player Deliberately puts the ball out over the perimeter wall, he shall serve a DELAY OF GAME time penalty.)

Law 16. Goal Kick.

The outdoor rule applies.

Law 17. Corner Kick.

The outdoor rule applies with the corner being taken from the corner spot.

NOTE: Any incident not covered by these laws shall be dealt with by the Referee at his discretion. Such incidents shall be referred back to the Commissioner so that an amendment to the rules can be made to cover any future such incident. The decision of the referee in so far as the result of the game is concerned, is final.

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VIOLATIONS

GOALKEEPING RESTRICTIONS:

When the goalkeeper has distributed the ball with a throw, his team will be penalized with a delay of game penalty awarded against the player that returns the ball to the goalkeeper.

- a) if the goalkeeper handles the ball, and
- b) unless the ball has been touched by an opponent following the throw by the goalkeeper.

SUBSTITUTION:

If a team violates the substitution rule or puts an excess number of players on the field, the coach shall remove the excess players and shall nominate one of the players left on the field to serve a 2-minute penalty.

YELLOW LINE:

In addition to the Law 11, if a defender Passes Back to the goalkeeper from any other zone but the passer's own defensive zone, then an Indirect Free Kick shall be awarded at the defensive yellow line and the player shall serve a 2-minute delay of game penalty. This includes instances where a team makes a series of passes or a player dribbles the ball back to the goalkeeper across the yellow line into the defensive zone.

ENCROACHMENT:

Encroachment is a serious offensive since it delays the action and irritates spectators. If a player approaches to within 10 feet of ANY free kick, being taken by his opponents before the ball is legally in play, he shall be guilty of Encroachment and subject to a Delay of Game time penalty. The defender is responsible to estimate 10 feet. The referee will not step off but will instruct the defender to move back further if he considers the defender to be too close accidentally.

INFRACTIONS:

Minor infractions are penalized by an INDIRECT FREE KICK. This will be signalled by the referee indicating the type infraction then raising one arm straight up and alongside his head. The arm raising is deleted if a Direct Free Kick applies.

Major infractions are penalized by a DIRECT FREE KICK and if the infraction is very serious, then the referee may, in addition, judge the offender to be guilty of Ungentlemanly Conduct and administer a two minute penalty.

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UNGENTLEMANLY CONDUCT:

If a player or coach is guilty of Ungentlemanly conduct, or, Misconduct, or conduct likely to bring the game into disrepute, he, or a player presently playing, if the misconduct is by a player or coach on the bench, shall serve a Time Penalty. Misconduct, which in the outdoor game warrants a caution, will be penalized by a 2-minute penalty.

SERIOUS FOUL PLAY OR VIOLENT CONDUCT:

A player who is guilty of Violent Conduct (example: Manhandling an official, Fighting, Spitting, etc.) shall be ejected from the game. He may be replaced subject to the time penalty ruling. Misconduct which in the outdoor game warrants an ejection, will be penalized with a 5-minute penalty and the ejection of the player from game.

TIME PENALTIES:

DELAY OF GAME.....2-minutes

UNGENTLEMANLY CONDUCT.....2-minutes

VIOLENT CONDUCT (EJECTION).....5-minutes

The ejected player must leave the game permanently and retire to the dressing room. He may be replaced by a substitute but the substitute must immediately go into the Time Penalty Box and serve a 5-minute time penalty before entering the game.

DELAYED TIME PENALTIES:

A time penalty can only be suspended temporarily if it would reduce a team below 4 active players on the field. Under these circumstances the offender must go into the Time Penalty Box immediately. He may be replaced by a substitute until such time his team was due to return to an over 4 player status. At this point his substitute will withdraw from the game and he, the offender, will commence a FULL period of allotted time penalty.

POWER PLAY RETURN:

If one team is reduced to a lesser number of players on the field than its opponents by time penalties and the team having more players scores a goal, then the longest serving time penalized player can return to the game. Only one penalized player can return to the game. Only one penalized player may return on each goal.

This rule does not apply to ejections and a substitute serving a 5-minute ejection penalty may not return until the full period of time penalty is served.

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TIME PENALTY AWARDED AGAINST THE GOALKEEPER:

When a 2-minute time penalty is awarded against a goalkeeper, the penalty can be served by one of the other players on the field.

STOPPING THE CLOCK:

The clock will be stopped whenever:

- a) a goal is scored
- b) the referee stops play because of an injury, or any infringement
- c) the referee signals that the ball is out of play for a goalkick corner or kick in.
- d) each team is allowed two time-outs per period

The clock will be restarted when the ball is played from the appropriate dead ball position to resume play.

TIME OUT:

Time out will occur whenever a goal is scored and whenever a time out is signalled by the referee. At time out all players will report to the player bench until the referee indicates that they must return to their positions on the field.

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